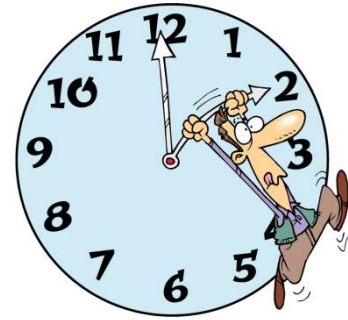


Telling the Time

This is something that is easiest to practise regularly throughout the day. During the day, have a look at a clock (ideally a mixture of analogue and digital). Tell someone the time (ideally to the minute). E.g. 13 minutes past 9.



If possible, get someone to ask you a question about time difference. For example, what time will it be in an hour and a half? We need to be at the shop at half past 2 - it will take us 20 minutes to get there, what time should we leave?

If you don't have someone to work with you, have a look at a time table (bus, train, cinema). Work out what time different buses or trains would leave, calculate the length of journeys etc.

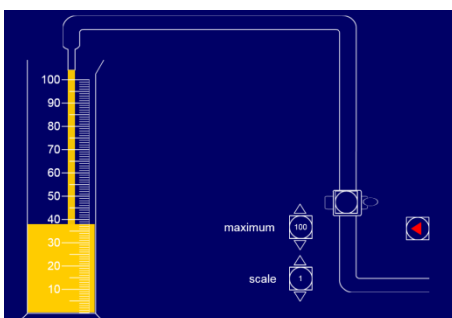
Times Tables

Ideally, you should now know all your times tables. Keep working on them over the summer to learn any you don't know and make sure you don't forget those that you do know! You could go on TimesTables RockStars, make some matching pairs, make posters, get someone to test you, speed write times table facts or come up with your own way to practise.



Capacity

Capacity is the amount that a container can hold. Why not design your own summer drink, thinking carefully about how much of each liquid you will include. Then, make it accurately, carefully measuring each liquid you put in (please make sure you get permission from an adult first). Taste it - do you need to change the amounts of any of the liquids to make it taste better? Edit the recipe and try again.



If you can't make your own summer drink, [here is a tool](#) that we have used in the classroom before. You can alter the scale of the measuring cylinder at the bottom and then fill and empty it as you please. Test yourself by reading the scale when it is full to different levels. You will need someone else to check whether they agree with your answer. Alternatively, you could work with someone

else and challenge each other to fill it to an exact amount - who can get closest?